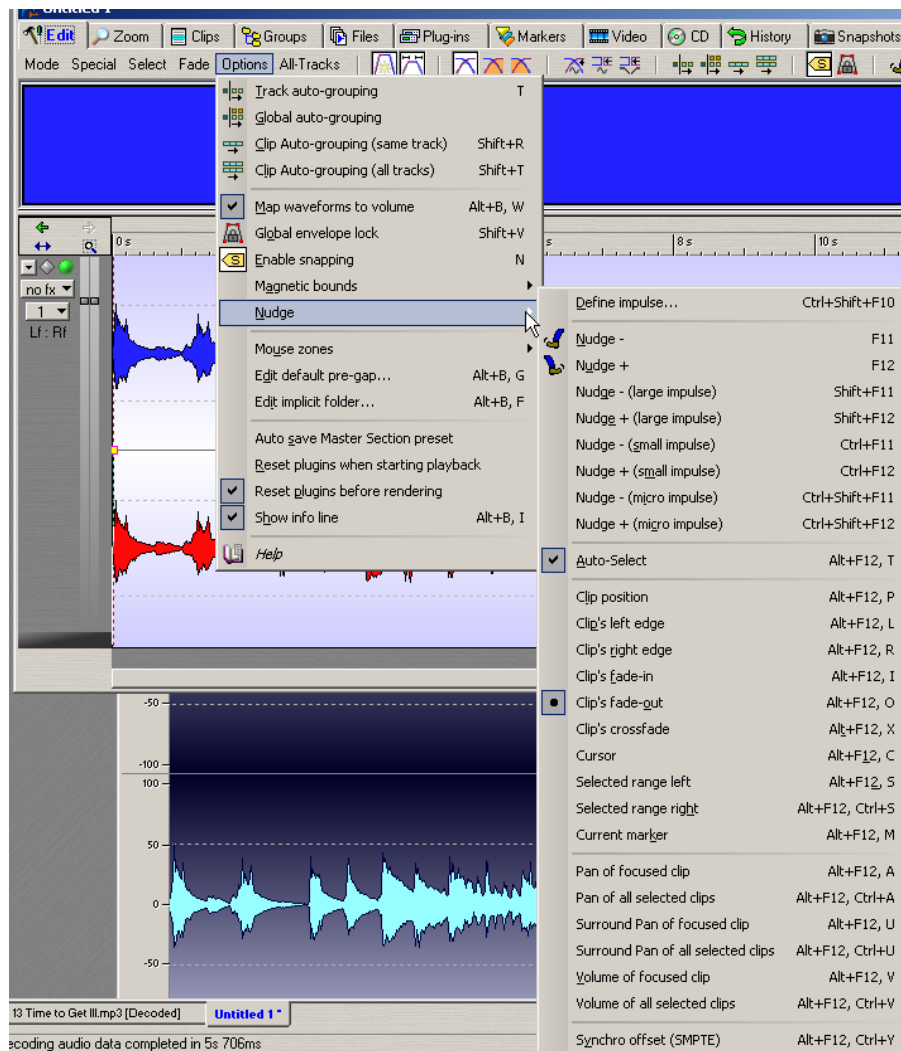


# Nudging in Wavelab 6

The Audio Montage window has a special function for making fine adjustments, or “nudging”. The Nudge function is not restricted to the position of clips; it can be applied to a number of objects and properties in the Track View.

## Basic procedure

1. Select the object(s) you want to nudge.
2. Pull down the Edit view: Objects menu and bring up the Nudge submenu.



3. Select the element or property you want to nudge, from the lower part of the submenu.
4. Click the Nudge icons to nudge the selected element, or use the computer keys [F11] (Nudge -) or [F12] (Nudge +).

5. By holding down modifier keys when you click the icon or press the key, you can nudge the element by smaller or larger amounts.

The modifier keys have the following functionality:

- |                |               |                               |
|----------------|---------------|-------------------------------|
| [Shift]        | Large impulse | (10x the default amount)      |
| [Ctrl]         | Small impulse | (1/10 of the default amount)  |
| [Ctrl]+[Shift] | Micro impulse | (1/100 of the default amount) |

### **Setting the default nudge impulse**

To define the default nudge impulse (the amount with which elements are adjusted when you nudge them), proceed as follows:

1. Bring up the Nudge submenu from the Edit view: Options menu.
2. Select “Define impulse...”
3. Specify the default impulse time in the Time field.
4. Specify the default impulse level in the Level field.
5. Click OK to close the dialog.

### **The nudging elements**

- Clip position
- Clip’s left or right edge
- Clip’s fade-in or fade-out
- Clip’s crossfade
- Cursor
- Selected range left/right
- Current marker
- Pan of focused clips
- Pan of all selected clips
- Surround Pan of focused clip
- Surround Pan of all selected clips
- Volume of focused clip
- Volume of all selected clips
- Synchro offset (SMPTE)

### **Using Auto-Select**

If the Auto-Select option on the Nudge submenu is activated, Wavelab attempts to automatically select what should be nudged, depending on your last action in the Track View. In most cases, this allows you to use the Nudge feature without having to manually select Nudge elements on the submenu.